Animation and Character Development

Mrs. Dianis, Art Education Department

gdianis@cornwallschools.com

Animation and Character Development is a half year course (0.5 credits) that provides foundational skills in Graphic Design and Animation. Students will learn the basic tools in the Adobe Illustrator and Animate programs. If you are interested in working with movement and developing stories through computer design, enjoy working in our computer lab! Students incorporate their artistic skills and knowledge to develop a variety of projects that showcase their understanding. The final project presents an individualized overview of creative design and technical skill developed.

Class Expectations:

- Students are expected to be on time and enter the computer lab with a desire to learn.
    - Being late three times warrants a call home and detention.
- Cell Phones are to be stored in the student locker as per the CCSD's Code of Conduct.
    - Having a phone in class will warrant subsequent behavioral action.
- Students are expected to work on and complete all art assignments and projects on time and in accordance with the project guidelines and rubrics. (Google Classroom)
    - *Project and Test make-ups:* It is the student's responsibility to make up projects and tests within five days of returning to class. Work not made up in the allotted time will result in a 0.
    - **Please note** that unless the student is able to access the Adobe Suite at home, all work must be completed in the computer lab. (*contact Mrs. Dianis*)
- No Food or Drink is allowed in the computer lab.

Questions on Grades (*fostering independence and encouraging student ownership*):

1. Schedule a student meeting with the teacher (email is best!)
2. More questions, unresolved?   Schedule a parent-teacher meeting.

Grading:

Quarterly Grade Average:

  90% Art Projects

  10% Participation

Final Course Average:

90% 2 Quarter Grades

  10% Final Project

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Rules of the Computer Lab:

- Be On Time for Class.
- All cell phones are stored away in students' lockers.
- Limit Disruptions During Instruction Time.
- Listen to and Follow all Directions.
- Use your time wisely and creatively.
- Show tolerance for others and constraint for negative behavior.
- Care for all equipment with respect and safety.

Behavior Policy:

If students do not follow the Class Expectations or the Rules of the Computer Lab, the consequence procedure is as follows:

- Phone calls to a parent/guardian with teacher lunch detentions.
- Administrative Referral

__RETURN:_____

TO BE SIGNED BY STUDENT AND PARENT/GUARDIAN.
A RETURNED, SIGNED COURSE POLICY WILL COUNT AS ONE PARTICIPATION GRADE.
DUE END OF WEEK.   THANK YOU.

This is to acknowledge that I have read, understood and will abide by the Class Expectations, Rules of the Studio and Behavior guidelines stated above in the CCHS Art Department's Animation class with Mrs. Dianis.

I will treat the school equipment and computer lab with care and respect.

Print Student Name: _____

_____   _____
Student Signature   Date

_____   _____
Parent/Guardian Signature   Date